

# NinjaDoH

A Censorship-Resistant  
Moving Target  
DoH Protocol

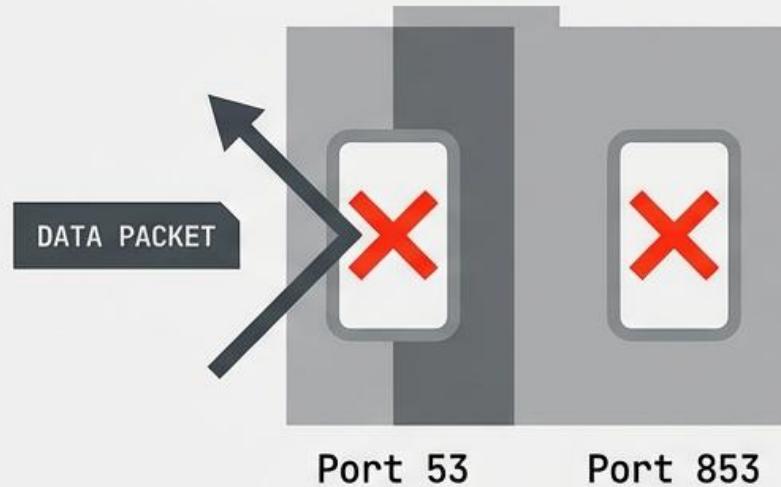


MADWeb @ NDSS 2026

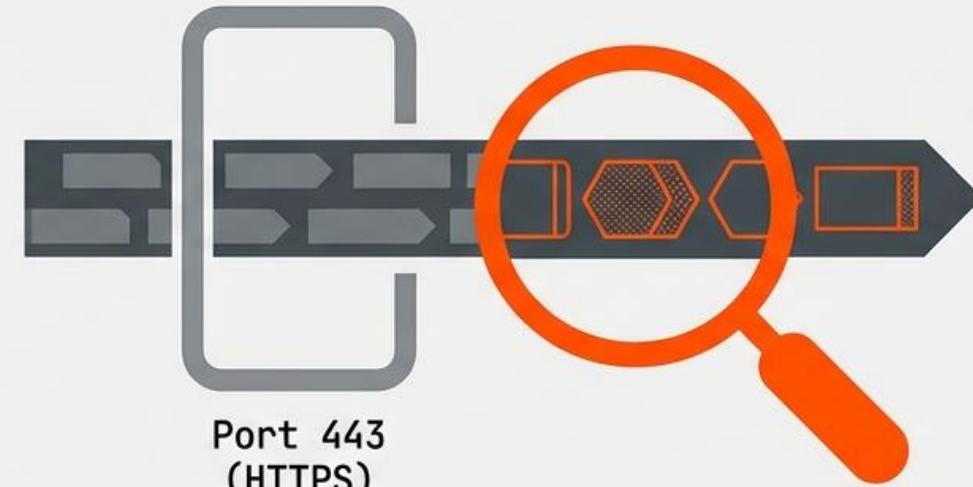
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# ENCRYPTION HIDES CONTENT, BUT NOT THE PATTERN.

The Old Guard (DoT/DoQ)



The Current Hope (DoH)



Protocols that rely on static ports are easily blocked. DoH relies on masking DNS queries wrapped in HTTPS.

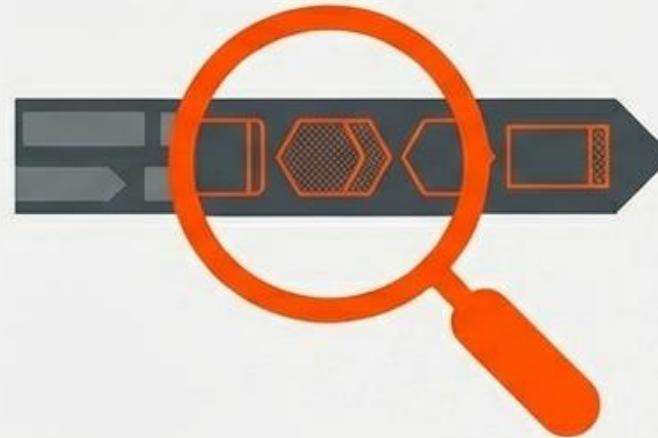
# THE CENSORS STRIKE BACK.

## Blocklists



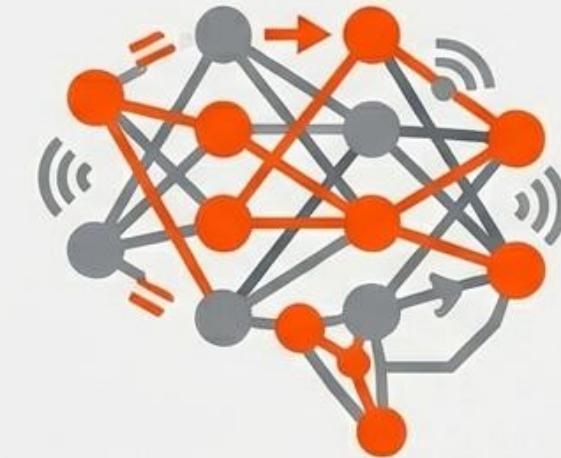
Databases of known DoH provider IPs and domains are blocked.

## Deep Packet Inspection



Censors analyze for specific signatures of a DNS query.

## Machine Learning



Measuring flow durations and packet inter-arrival times fingerprint traffic.

# KEY CENSOR CONSTRAINTS.

1

**Can't block an entire hyperscaler “writ-large.”**

This would cause cascading economic and basic usability problems.

2

**No endpoint control.**

Cannot force SSL interception or block local installs of software.

3

**Neutral Cloud Hyperscaler Provider.**

A colluding hyperscaler could identify NinjaDoH server instances.

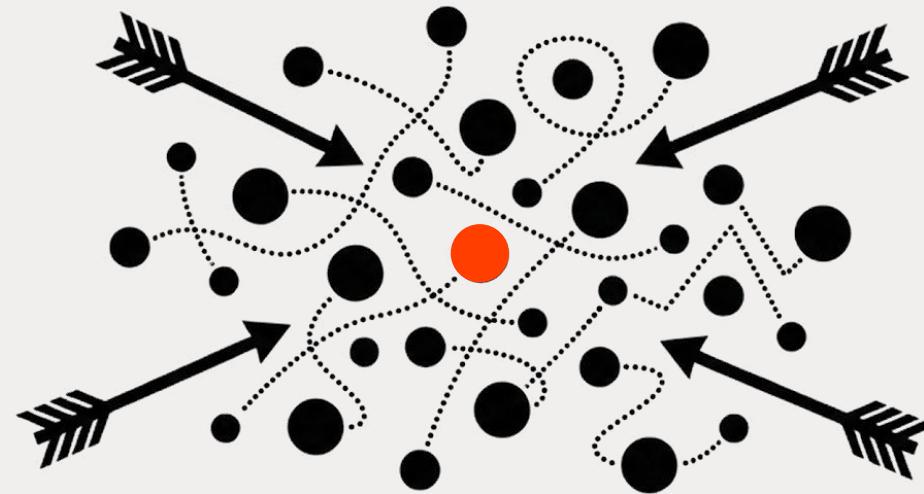
# CORE PHILOSOPHY

## MOVING TARGET DEFENSE (MTD)



### Static Defense

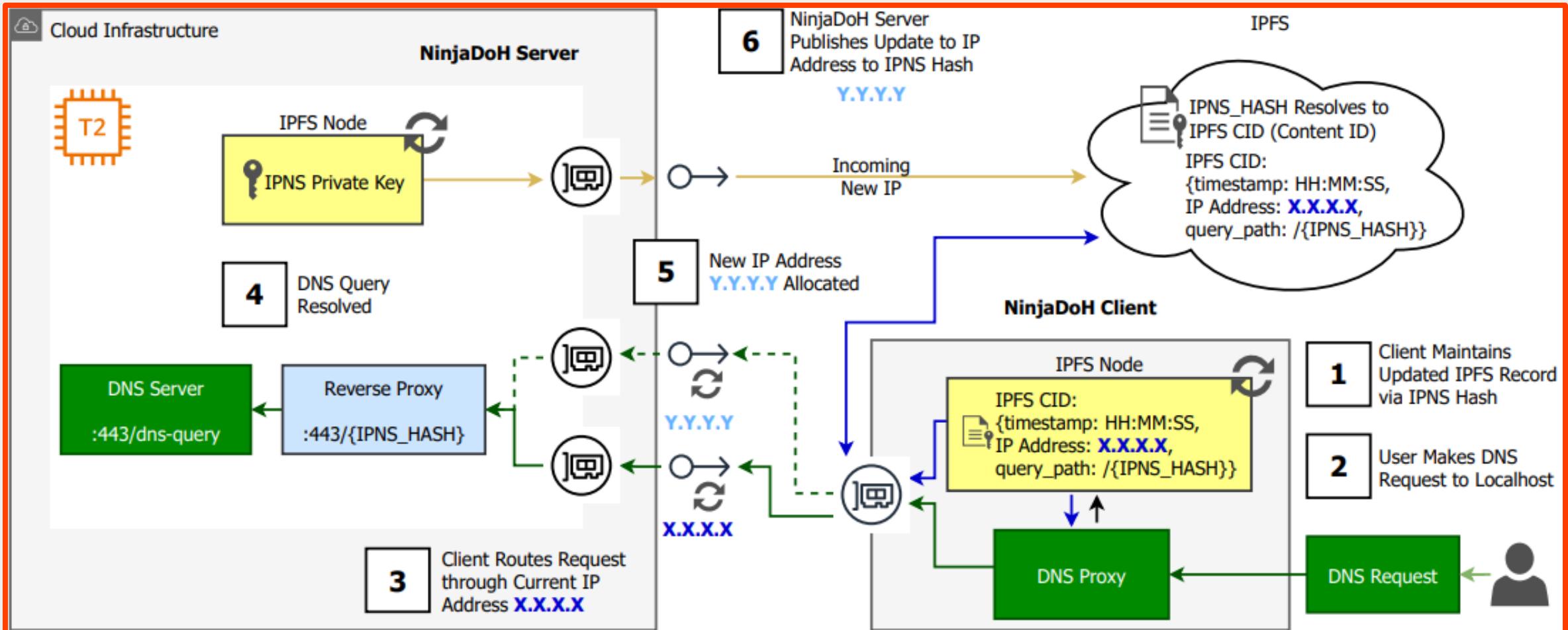
Static defenses rely on system hardening and “classic” security best practices.



### NinjaDoH

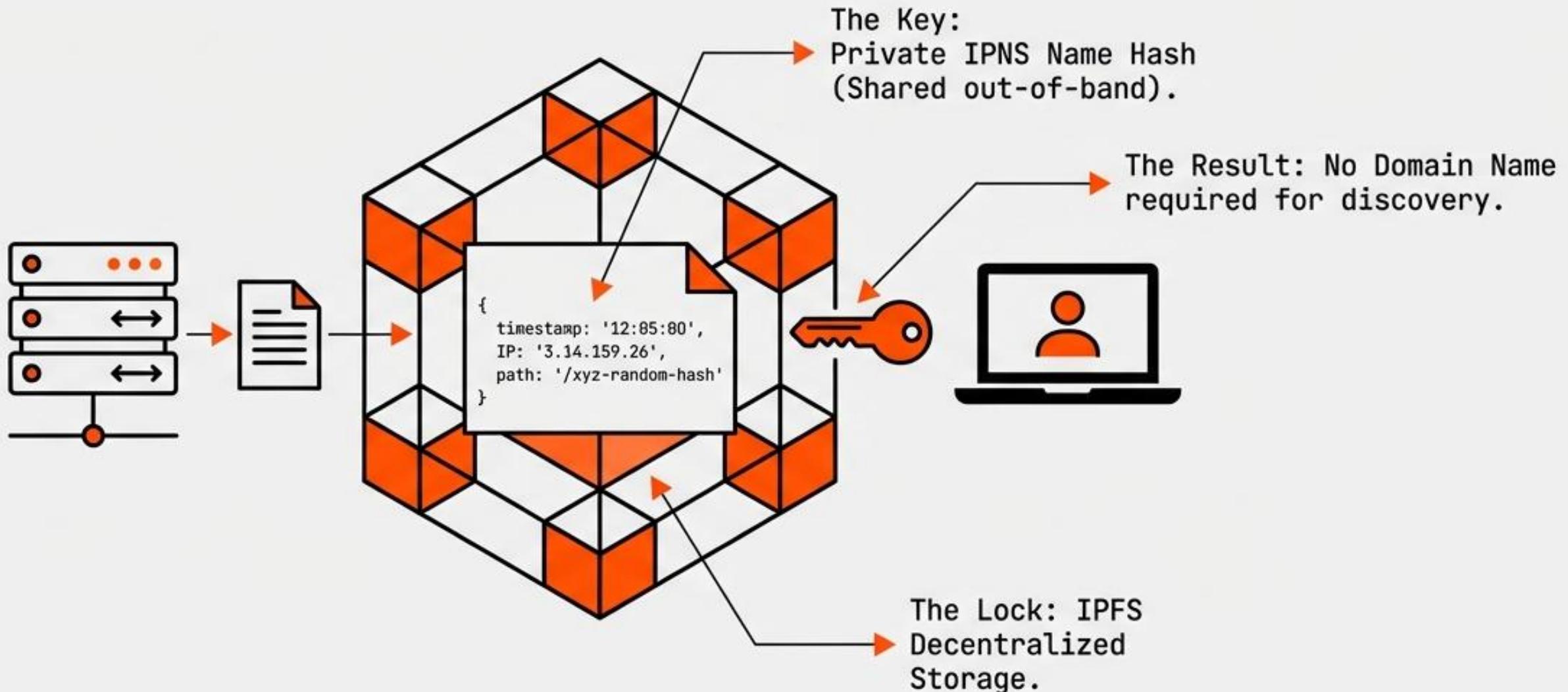
MTDs constantly change system characteristics that make targeting more difficult. **Stop the killchain at step one.**

# SYSTEM OVERVIEW.



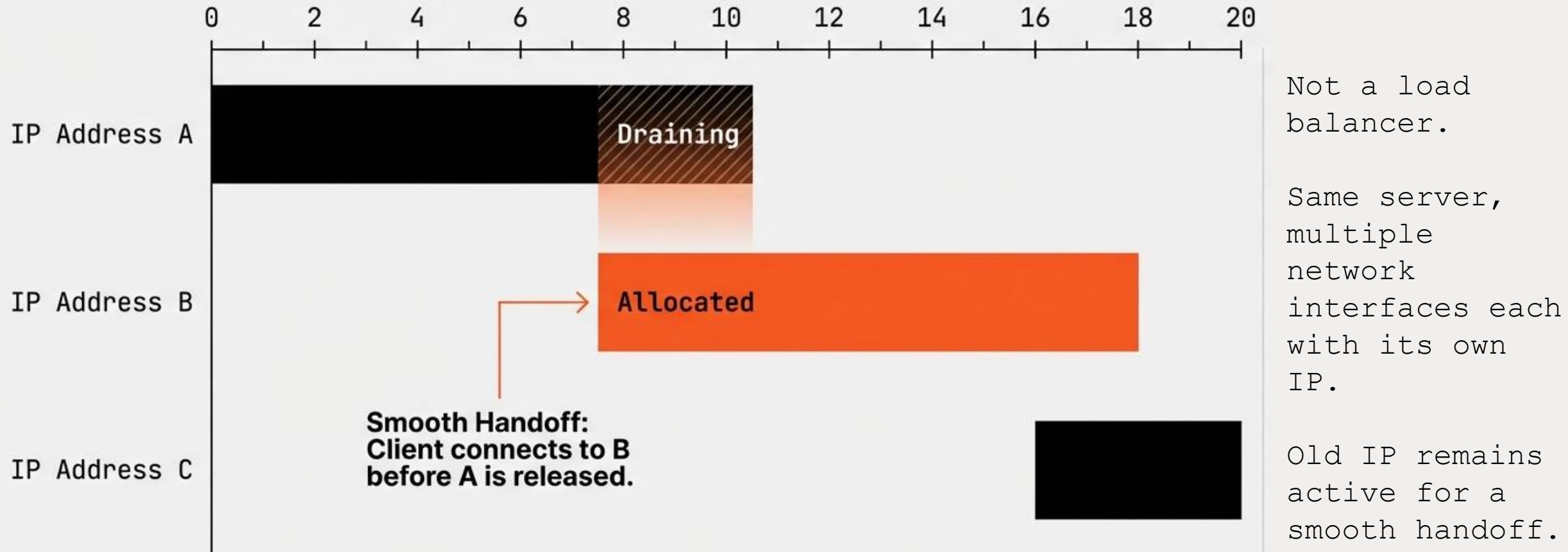
# THE SECRET SIGNAL

## DECENTRALIZED DEAD DROP.



# ZERO DOWNTIME ROTATION

## THE LADDER.



# SECURING CLIENT HANDSHAKE.



## PRIVATE CERTIFICATE AUTHORITY

**Problem:** Public CAs are too slow for quick rotation intervals.

**Solution:** Use on-the-fly, self-signed certs trusted by the local client proxy.

~~https://1.2.3.4/dns-query~~

**https://3.14.15.9/k51qzi5uqu5...**

## QUERY PATH RANDOMIZATION

**Problem:** The RFC for DoH calls for a standard query path that creates a fingerprint.

**Solution:** We use a randomized query path on the IPNS hash. **Prevents active probing.**

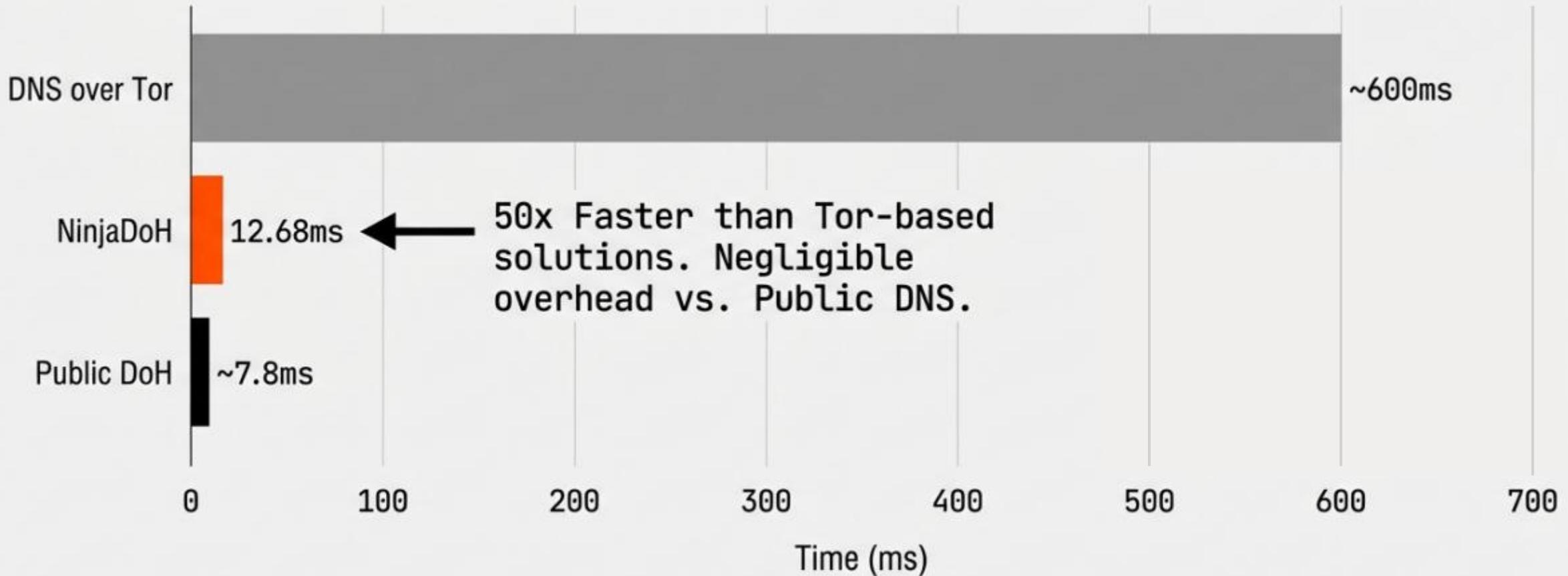
# EVADING LISTS.

Domain Blocking	BYPASSED	
IP Blocking	BYPASSED	
SNI Blocking	BYPASSED	
Application ID	BYPASSED	
Strict IP Allowlisting	BLOCKED	

— Requires blocking all unknown traffic  
(Economically Unfeasible for ISPs).

# PERFORMANCE.

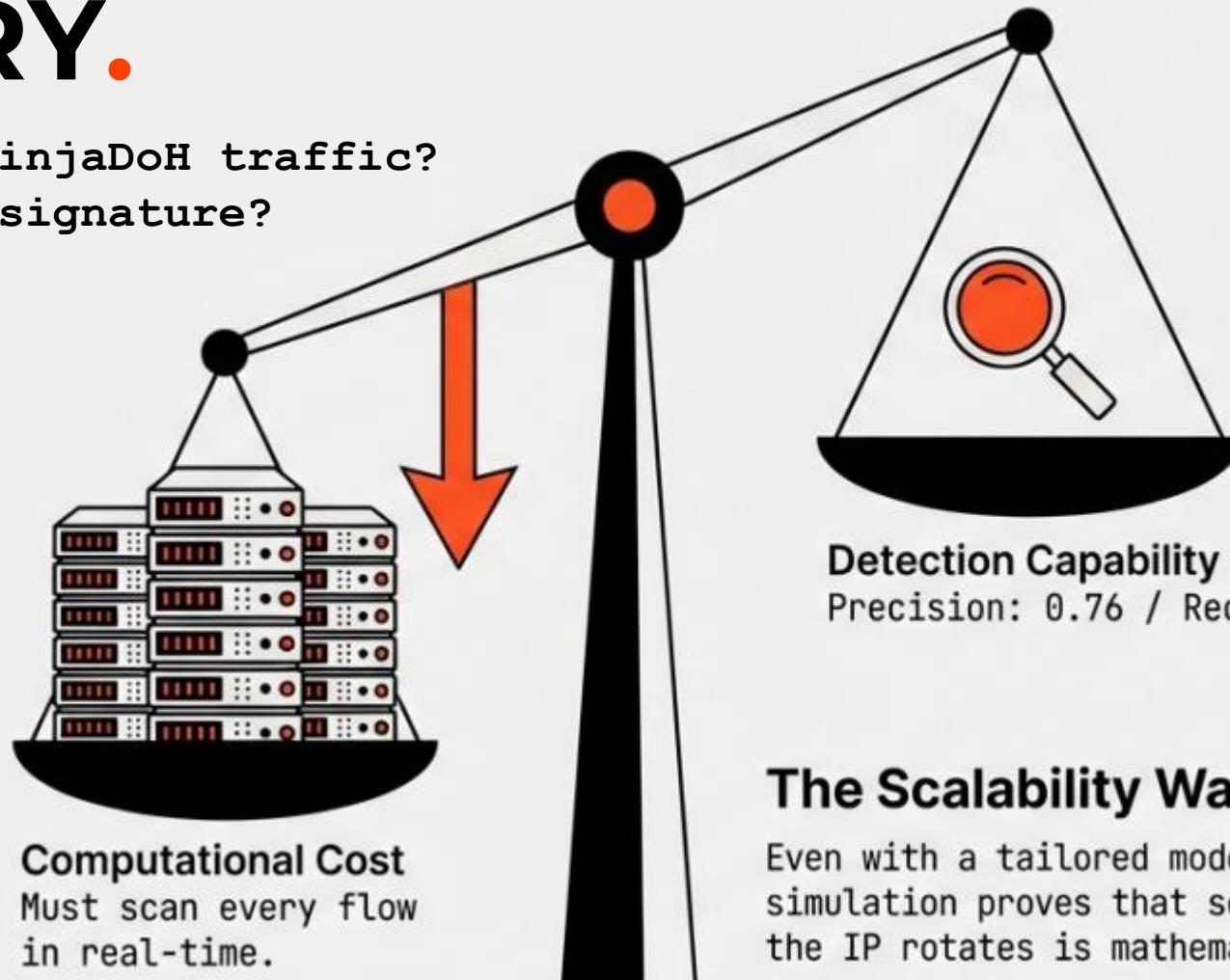
## LATENCY COMPARISON (LOWER IS BETTER)



Privacy doesn't require sacrificing a **usable internet connection**.

# THE ADAPTIVE ADVERSARY.

What if they train on NinjaDoH traffic?  
Can they fingerprint a signature?



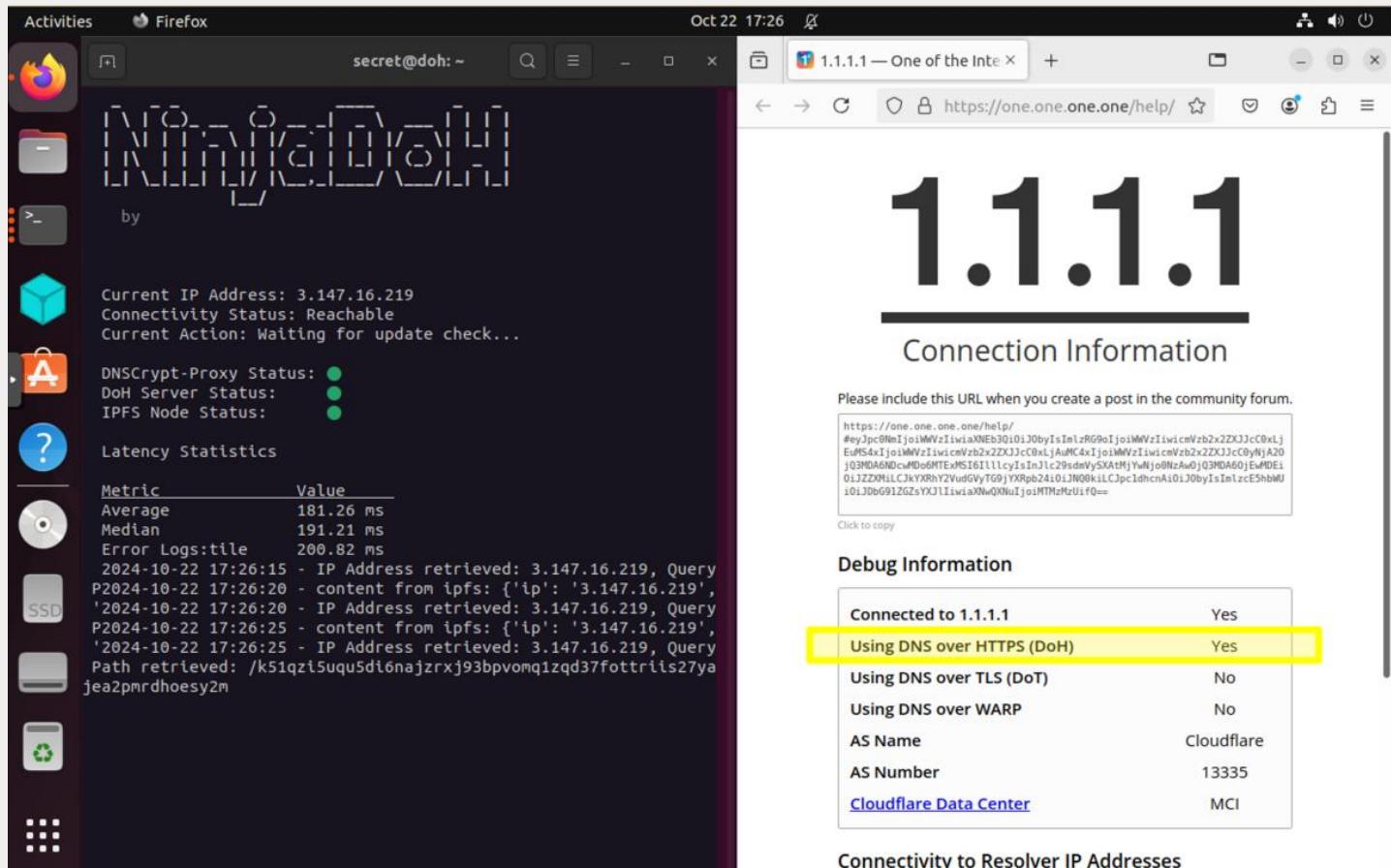
## The Scalability Wall.

Even with a tailored model, the Poisson process simulation proves that scanning at ISP scale before the IP rotates is mathematically prohibitive.

# DEMOCRATIZING ACCESS.

**COST: ~\$23.55 / Month**

- Cheaper than a single-user enterprise VPN sub.
- Scalable for small groups.
- Client software is a small footprint with embedded IPFS client.
- **Future work:** One client serves the entire censored subnet.



# BOOTSTRAPPING OTHER TOOLS.

Other tools like **NetShuffle** and **SpotProxy** have a “chicken and egg” problem.

A client needs **uncensored DNS** to find their entry nodes.

**NetShuffle** is an edge-network censorship resistance system that utilizes programmable switches to continuously scramble the mapping between domain names and IP addresses

**SpotProxy** employs instance rotation and cost arbitrage to frequently rotate proxy IP addresses across discounted cloud instances, creating a high churn rate that prevents effective enumeration and blocking

# BE A NINJA MAKE DISCOVERY A MOVING TARGET.

**1**

**AGILE**

Hyperscaler IP  
Rotation

**2**

**DECENTRALIZED**

IPFS key to the  
control plane.  
Point-to-point  
data plane.

**3**

**RESILIENT**

Assumes a  
challenging  
censor  
environment.



See **website** for artifacts, paper link, and more.  
Thank you!